

CAMERA



4x



3x



3x



2x



4x



2x



4x



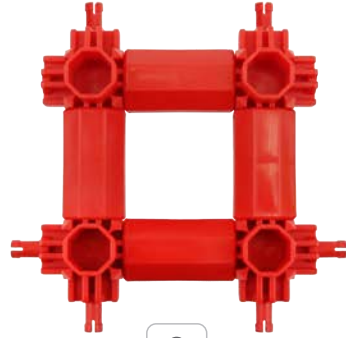
1x



1x



1



2



3



4



5



6